

Roseville Senior Softball "D" League Rules 2018

1. Use of Pinch Runners: Prior to the start of a game, managers should submit to the manager of the opposing team a list of his/her players that require a pinch-runner from Home plate or an acquired base. Managers may **not** use a pinch -runner for any player not listed on the pinch-runner list given to the opposing manager prior to the start of the game, except in the case of an injury or other necessitating occurrences during the game.

If a pinch-runner is on base when he/she is due to bat, he/she may have a surrogate runner, and take their time at bat with no penalty being assessed.

A pinch-runner may not run more than two (2) times per inning.

A pinch-runner from Home, on a ball hit into fair territory, may take up to two (2) bases. **(Maximum).** They must legally reach the base they are going to. They are liable to be called out if tagged or forced out, while not on a base.

2. Lightning: If lightning is seen during a game, the game must be suspended and shelter taken. The game may not resume until there has been no lightning seen for a minimum of 30 minutes.

3. Obscene language and behavior: There is ZERO tolerance for obscene language or behavior, anywhere inside or on the confines of the park.

4. Disputes: All disputes, pertaining to rules of the game, or judgement calls during the game should be handled by the managers only.

5. Courtesy Runners from home: The runner must start with both feet behind the *Starting Line*.

6. Posting game scores: The winning team is responsible for posting game scores within 24 hours after the game.

7. Substitute Player's: When adding a substitute player, you must first draw a player from the opposing team. If there is no extra player from your opponents team, you may draw a player from the "C" League. (see reverse side of this notice for revision and correction of **Substitute Player's** rule.)

NOTE: The above rules are in addition to the rules in the *Official Senior Softball - USA Rulebook, 2017-2018*. Please see reverse side.

Substitute Player's:

Please be diligent with knowing if you have enough players for your game. You should know if you are going to need substitute players a minimum of 36 hours before game time. The reason for this is, if it necessitates having to draw a player from the "C" League, they require a 24 hour notice. If you find that you are going to be short one or more players, you should attempt to draw from the "D" League first. You must contact the team that you will be playing, and draw from that team.

IMPORTANT: When drawing players from the "D" or "C" League, please be fair and draw a player that is, of, or as close as possible, with similar abilities. (a catcher for a catcher, a first baseman for a first baseman, etc.) We all know that winning is more fun than losing, but being fair is far more important.

"PLAY BALL"

